

# Romanby Primary School Class plan – Y1/2 (2025-2026)



# Movers and Shakers (History)

## **Companions**

Let's Explore the World
 Exploring Colours
 Still Life
 (Art and Design)
 (Art and Design)

Remarkable Recipes (Design and Technology)

Human Survival (Science)Habitats (Science)



# Planned term - Autumn

## Suggested text

Rosa Parks (Little People, Big Dreams) – Lisbeth Kaiser. [Let's Explore the World] - Collins First Atlas - Collins Kids

## Memorable experience

Studying a local historically significant person. [Still Life] - Gallery visit. [Remarkable Recipes] - Exploring where food comes from



# Innovate challenge

Significant individual presentation. [Let's Explore the World] - Geographical enquiry. [Exploring Colours] - Colour challenge. [Still Life] - Still life artists. [Remarkable Recipes] - Making a new school meal. [Human Survival] - Let's investigate focus: Reporting and concluding. [Habitats] - Let's investigate focus: Reporting and concluding

## **English (Linked to T4W)**

Fiction: Narrative Warning tale (focus: suspense and setting description); Narrative Wishing tale (focus: character description) Non-fiction: Biographies; Newspaper reports; Persuasive writing



Y1 WRM – Autumn (v3.0)

Block 1: Number – Place value; Block 2: Number – Addition and subtraction; Block 3: Geometry – Shape



Block 1: Number – Place value; Block 2: Number – Addition and subtraction; Block 3: Geometry – Shape

## Science

[Human Survival] - Human life cycle; Human needs for health and survival; Healthy lifestyle; Bodily hygiene routines; Handwashing investigation; How germs spread; Working scientifically – Identifying and classifying, Observing changes over time, Comparative test, Pattern seeking, Research. [Habitats] - Exploring habitats; Living and non-living things; Identifying plants and animals in a habitat; Animal shelter and food; Food chains; Animal adaptations; Camouflage investigation; Plant adaptations; Working scientifically – Identifying and classifying, Research, Pattern seeking





## Geography

Historical landmarks; Significant places. [Let's Explore the World] - Using an atlas; Using a compass; Using map keys; Locating the equator, Northern and Southern Hemispheres and North and South Poles; Hot, temperate and cold places; Comparing England to Somalia; Sustainability; Fieldwork

## Art and design

[Exploring Colours] - Colour theory; Colour wheel; Primary and secondary colours. [Still Life] - Still life; Colour study; Compositions

## Computing (Kapow)

Autumn 1 - Programming Bee-bots

Autumn 2 - Creating Media Digital Imagery

## Design and technology

[Remarkable Recipes] - Sources of food; Kitchen tools; Reading recipes; Hygiene rules; Making a school meal

#### History

Historical models; Exploring significance; Local historically significant person; Historical vocabulary; Chronology and timelines; Historically significant artists, activists, explorers, monarchs and scientists; Facts and opinions; Memorials; Significant people – Captain James Cook, Christopher Columbus, Claude Monet, Elizabeth Fry, Emmeline Pankhurst, Florence Nightingale, Henry VIII, Isaac Newton, Joseph Lister, Mahatma Gandhi, Marie Curie, Martin Luther King Jr, Mary Anning, Neil Armstrong, Paul Cezanne, Queen Victoria, Roald Amundsen, Rosa Parks, Vasco da Gama, Vincent van Gogh, William Shakespeare

## Music (Charanga)

Autumn 1 Y1 - My Musical Heartbeat, Y2 - Pulse Rhythm and Pitch Autumn 2 Y1 - Dance, Sing and Play!, Y2 - Playing in an Orchestra

# Personal, social and health education (Kapow, Y1/2 Cycle B)

Autumn 1 Families and relationships Autumn 2 Health and wellbeing

## Physical education (The PE Hub)

Autumn 1 Dance (Unit 1), Attack, Defend, Shoot (Unit 1) Autumn 2 Gymnastics (Unit 1), Hit, Catch, Run (Unit 1)

## **Religious education**

Autumn 1 1.7 What does it mean to belong to a faith community? Autumn 2 1.1 Who is a Christian and what do they believe?



# **Magnificent Monarchs**

## **Companions**

Portraits and Poses (Art and design)

Cut, Stitch and Join (Design and technology)

Animal Survival (Science)

Push and Pull (Design and technology)



## Suggested text

Queen Victoria's Bathing Machine - Gloria Whelan



# Memorable experience

English and British monarchy timeline. [Portraits and Poses] - Analysing paintings. [Cut, Stitch and Join] - Everyday fabric products. [Push and Pull] - Machines and mechanisms

(History)

# Innovate challenge

Magnificent Monarchs board game. [Portraits and Poses] - Royal portraits. [Cut, Stitch and Join] - Designing and making a bag tag. [Animal Survival] - Let's investigate focus: Planning and carrying out. [Push and Pull] - Designing and making a moving greetings card



### English (Linked to T4W)

Fiction: Narrative Fable (focus: people, places and objects / openings and endings); Narrative Losing

tale (focus: dialogue)

Non-fiction: Explanation text

Poetry: Kennings



# **Mathematics / Mastering Number**

Y1 WRM - Spring (v3.0)

Block 1: Number – Place value; Block 2: Number – Addition and subtraction; Block 3: Number – Place value; Block 4: Measurement – Length and height; Block 5 – Measurement – Mass and volume

Y2 WRM - Spring (v3.0)

Block 1: Measurement – Money; Block 2: Number – Multiplication and division; Block 3: Measurement – Length and height; Block 4: Measurement – Mass, capacity and temperature



## Science

[Animal Survival] - Habitats; Invertebrates and invertebrate groups; Microhabitats; Animal needs for survival; Food chains; Human impact on habitats; Animal offspring; Lifecycles – amphibians, birds, invertebrates, mammals and reptiles; Seasonal changes in animals; Habitat improvements; Working scientifically – Identifying and classifying, Observing changes over time; Pattern seeking; Research

## Geography

Significant places - royal residences

## Art and design

[Portraits and Poses] - Portraiture; Royal portraits; Sketching; Digital artwork

# **Computing (Kapow)**

Spring 1 - Data Handling Introduction to data

Spring 2 - Programming Scratch Jr

## Design and technology

[Cut, Stitch and Join] - Everyday fabric products; Significant designer — Cath Kidston; Sewing patterns; Running stitch; Adding embellishments; Designing and making a bag tag. [Push and Pull] - Machines and mechanisms; Sliders, levers and linkages; Designing and making greetings cards with moving parts



## History

Historical vocabulary; Historical periods; Timelines; Power and rule; Historical artefacts; Significant people - Alfred the Great, William the Conqueror; Henry VIII, Elizabeth I, Queen Victoria, Elizabeth II; Bayeux tapestry; Feudal system; Actions and impact; Historical models

## Music (Charanga)

Spring 1 Y1 - Exploring Sounds Y2 - Inventing a Musical Story Spring 2 Y1- Learning to Listen Y2 - Recognising Different Sounds

## Personal, social and health education (Kapow, Y1/2 Cycle B)

Spring 1 Safety and the changing body Spring 2 Citizenship

## Physical education (The PE Hub)

Spring 1 Dance (Unit 2) Attack, Defend, Shoot (Unit 2) Spring 2 Gymnastics (Unit 2) Hit, Catch, Run (Unit 2)

## **Religious education**

Spring 1 1.2 Who is a Muslim and what do they believe? Spring 2 1.6 How and why do we celebrate special and sacred times?

#### Coastline (Geography)



## **Companions**

 Beach Hut (Design and technology) (Art and design) Flower Head Uses of Material (Science) Plant Survival (Science)

# Planned term - Summer



# Suggested text

Katie Morag and the New Pier - Mairi Hedderwick. [Plant Survival] - The Tiny Seed - Eric Carle

# Memorable experience

Coastal visit. [Beach Hut] - Investigating beach huts. [Flower Head] - Flowers and flower art

# Innovate challenge

My coastal town. [Beach Hut] - Making a beach hut. [Flower Head] - Creating flower sculptures. [Uses of Materials] - Let's investigate focus: Asking and answering questions. [Plant Survival] - Let's investigate focus: Observing, measuring and recording



Non-chronological reports; Recounts

Narrative - Journey tale; Focus: Dialogue and Action

Narrative - defeating the monster; Focus: Action, Setting Description and Dialogue



# **Mathematics / Mastering Number**

Y1 WRM - Summer (v3.0)

Block 1: Number – Multiplication and division; Block 2: Number – Fractions; Block 3: Geometry – Position and direction; Block 4: Number - Place value (within 100); Block 5 - Measurement - Money; Block 6 - Measurement - Time



Y2 WRM – Summer (v3.0)

Block 1: Number – Fractions; Block 2: Measurement – Time; Block 3: Statistics; Block 4: Geometry – Position and direction









#### **Science**

[Uses of Materials] - Identifying materials and their properties; Shaping materials; Uses of materials; Linking properties to use; Sustainability and recycling; Working scientifically – Identifying and classifying, Pattern seeking, Comparative tests Research. [Plant Survival] - Plant parts; Seasonal changes in plants; Investigating germination; Investigating plant growth; Unusual plants; Working scientifically – Observing changes over time, Identifying and classifying, Pattern seeking, Comparative test, Research

## Geography

Maps, globes and atlases; World seas and oceans; Human and physical features; Locational language; Compass directions; Physical processes – erosion; Changes over time; Tourism

## Art and design

Materials and techniques. [Flower Head] - Analysing artwork; Exploring visual elements – colour, shape, form, texture and pattern; Significant artist – Yayoi Kusama; Drawing; Printmaking; 3-D forms

# **Computing (Kapow)**

Summer 1 - Creating Media Stop-motion Summer 2 - Data Handling International Space Station

## Design and technology

[Beach Hut] - Structures - strengthening and joining

## History

Jobs in the past; Significant people – Captain Cook

## Music (Charanga)

Summer 1 Y1 - Having Fun with Improvisation, Y2 - Exploring Improvisation Summer 2 Y1 - Let's Perform Together, Y2 Our Big Concert

# Personal, social and health education (Kapow, Y1/2 Cycle B)

Summer 1 Economic Wellbeing Summer 2 Transition

## Physical education (The PE Hub)

Summer 1 Run, Jump, Throw (Unit 1) Send and Return (Unit 1) Summer 2 Run, Jump, Throw (Unit 2) Send and Return (Unit 2)

## **Religious education**

Summer 1.5 What makes some places sacred?